



## Rockwell Green Church of England Primary School

# Art and Design Policy

Status:	NON-STATUTORY
Responsible person:	Art and Design Subject Leader
Responsible Governor:	David Duthie
Ratified by the Head Teacher:	September 2022
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## Rockwell Green Primary School Art and Design Policy

At Rockwell Green CofE Primary School we are committed to providing all children with learning opportunities to engage in art and design. The purpose of Art and Design education is to give pupils the skills, concepts and knowledge necessary for them to express their responses to ideas and experiences in a visual or tactile form, through three main focus areas: painting, sculpting and drawing.

While it is essentially a practical subject, Art and Design should provide opportunities for reflection and, with increasing sensitivity, pupils should acquire the ability to make informed, critical responses to their own work and that of others.

### **OUR AIMS - INTENT**

The aims of Art and Design are:

- To enable all children to have access to a varied range of high quality art experiences.
- To provide an imaginative, innovative and co-ordinated art programme which will foster enthusiasm for art and design amongst all the children.
- To foster an enjoyment and appreciation of the visual arts and a knowledge of artists, craftspeople and designers.
- To stimulate children's creativity and imagination by providing visual, tactile and sensory experience.
- To help children explore the world at first hand, using all their senses and experimentation, and so gain knowledge and understanding of the world in which they live.
- To develop the children's understanding of colour, form, texture, pattern and their ability to use materials and processes to communicate ideas, feelings and meanings.
- To inspire confidence, value and pleasure in art.
- To cultivate children's aesthetic awareness and enable them to make informed judgements about art and become actively involved in shaping environments.
- To teach children to express their own ideas, feelings, thoughts and experiences.
- To develop children's design capability.
- To enhance children's ability to value the contribution made by artists, craft workers and designers and respond critically and imaginatively to ideas, images and objects.

### **IMPLEMENTATION: TEACHING AND LEARNING**

The implementation of Art and Design at Rockwell Green will be with a predominant focus of three areas of art: **painting, drawing and sculpting**. Other skills in art will be developed through a focus of these three main areas.

- To ensure high standards of teaching and learning in Art and Design, we implement a curriculum that is progressive throughout the whole school.
- Art and Design is taught as part of a termly topic, focusing on knowledge and skills stated in the National Curriculum and shown in the progression ladder. Termly topics are shown in the long-term plans, curriculum maps and subject overview.
- Teachers plan lessons for their class using our progression of knowledge and skills document. Teachers can use this document to plan their art and design lessons suitable to their class's termly theme.
- The progression document ensures the curriculum is covered and the skills/knowledge taught is progressive from year group to year group.
- A variety of teaching approaches are used based on the teacher's judgement.

## **SUBJECT DELIVERY**

- Weekly lessons can be delivered relating to the current topic. Alternatively teachers may choose to deliver Art and Design in a block session. This will be a block session of one full day per unit of learning or over a period of days.
- In KS1 and KS2, an appropriate artist will be chosen that links with the theme of learning and studied based on the artist themselves and their works of art.
- At KS1 and KS2, the artist study will link with and be followed by the teaching and learning of skill/skills that is identified in the planning, overviews and long term plans.
- At KS1 and KS2, those lessons will lead into the planning, creating and evaluating of a piece of art that is in the style of the studied author incorporating the teaching of a skill/skills taken from the progression ladder.
- The school uses a variety of teaching and learning styles in art lessons that are matched to the activity and ability of pupils. The main aim of these lessons is to develop pupils' knowledge, skills and understanding.
- Teaching and learning styles are adapted to support pupils with SEND to ensure these pupils continue to have their confidence and self-esteem raised.
- Teachers ensure pupils apply their knowledge and understanding when developing ideas, planning and producing artwork, and evaluating these.
- The school uses a mixture of whole-class teaching, group work and individual activities. Pupils are given the opportunity to work on their own and collaborate with others, listening to their peers' ideas and treating these with respect.

### **Principles for effective teaching include:**

- Setting tasks in the context of pupils' prior knowledge.
- Promoting active learning.
- Inspiring, exciting and motivating pupils to know more.

### **Strategies for effective teaching include:**

- Ensuring the teaching methods used suit the purpose and needs of the pupils.
- Providing a meaningful context and clear purpose when assigning tasks.
- Using focussed practical tasks to help pupils develop and evaluate artwork.
- Ensuring tasks are built on skills and understanding.

### **The class teacher will work with the subject leader to ensure that the needs of all pupils are met by:**

- Setting tasks which can have a variety of responses.
- Providing resources of differing complexity, according to the ability of the pupils.
- Setting tasks of varying difficulty, depending on the ability group.
- Utilising TAs to ensure that pupils are effectively supported.

## **SKETCHBOOKS**

- As part of Art and Design, pupils in KS2 are provided with a sketchbook. The sketchbook is used to explore pupils' responses to a variety of information, through mark making, colour mixing, pattern work and other techniques.
- Pupils are encouraged to use their sketchbook as a place of practise, and to represent their thoughts and feelings through art and design.

- Show their study of the artist and their replication of the studied artist work.

#### **Sketchbooks are used for:**

- Practising certain skills and features and gathering information to use on larger pieces of work in class.
- Practising drawing techniques, such as shading, colouring, perspective and drawing from different viewpoints.
- Recording details about drawings.
- Developing ideas for future studies.
- Gathering information to give specific knowledge of how things are made or work.
- Sketchbooks can be used as places to collect the following items:
  - Photographs
  - Pictures from magazines, comics, cards, calendars, stamps, etc.
  - Samples of textures, fabrics and other materials
  - Lists of resources that pupils may use to produce a larger piece of work
  - Colour strips from colour mixing
  - Evaluations by pupils of their own work and the work of other artists

Sketchbooks are an essential record of individual pupils' experiences and ideas throughout a year and key stage, and will be seen as evidence for assessment and reporting purposes.

- The school promotes displays of artwork in classrooms.
- Displays are used to communicate ideas, stimulate interest, celebrate pupils' work, reflect the ethos of the school and support the study of the chosen artist.
- Children showing extensive aptitude in art and design will be celebrated in the schools art gallery. Their work will be framed and hung around the school hall.
- Alongside our curriculum provision for Art and Design, we provide all pupils with the opportunity to participate in art based after school and lunch time clubs, which the children express interest in attending on a termly basis.

### **SUBJECT CONTENT**

#### **EARLY YEARS**

During the Early Years, in order to tap into their artistic potential, the children will be encouraged to develop their own creative ideas. The children will have the opportunities to learn to:

- Explore the textures, movement, feel and look of different media and materials.
- Respond to a range of media and materials, develop their understanding of them in order to manipulate and create different effects.
- Use different media and materials to express their own ideas.
- Explore colour and use for a particular purpose.
- Develop skills to use simple tools and techniques competently and appropriately.
- Select appropriate media and techniques and adapt their work where necessary.

#### **KEY STAGE 1**

During Key Stage 1, Art and Design is about expanding children's creativity and imagination through providing a variety of art, craft and design activities.

Pupils are taught:

- to use a range of materials creatively.
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work by asking and answering questions, such as: 'What is it like?' 'What do you think about this art?'

## **KEY STAGE 2**

During Key Stage 2, Art and Design is about fostering children's creativity and imagination by building on their knowledge, skills and understanding of materials and processes, through providing more complex activities. Pupils are taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils are taught:

- to use sketch books to record their observations and use them to review and revisit ideas.
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
- about great artists, architects and designers in history.

## **ART AND DESIGN CURRICULUM PLANNING**

- At Rockwell Green C of E Primary School art is taught through a topic approach alongside Design & Technology, History and Geography.
- Our curriculum is carefully planned to engage and excite all our learners.
- Our curriculum maps, long-term overviews and medium-term plans map out the themes covered each term for each key stage. These plans define what we will teach and ensure an appropriate balance and distribution of work across each term.

## **SPIRITUAL, MORAL, SOCIAL AND CULTURAL DEVELOPMENTSpiritual development:**

The spiritual development of pupils is shown by:

- Making a response to the world through a painting.
- Exploring different artists' interpretations of a key figure or event and asking what the artist was trying to convey.
- Appreciating and evaluating existing art.
- Showing an awareness of surroundings by sketching scenery and landscapes.

### **Moral Development:**

The moral development of pupils is shown by:

- Encouraging the use of visual images to evoke a range of emotions.
- Designing posters to show moral values.
- Discussing the morality in art.
- Accepting that it is ok to make mistakes and to redraft work.

### **Social development:**

The social development of pupils is shown by:

- Sharing resources.
- Exploring art as a powerful social tool e.g. advertising etc.

- Working as a team to evaluate and improve a piece of art work.
- Helping each other when improving work at all stages of the design.

#### **Cultural development:**

The cultural development of pupils is shown by:

- Considering how other cultures use art to express their values and beliefs.
- Reflecting on the cultural significance of famous pieces of art.
- Appreciating art and artists from all over the world.
- Learning about how modern culture has influenced modern artists.

#### **RESOURCES**

- There are a wide range of resources to support the teaching of art and design across the school. All classes have a range of basic resources kept in the classroom; large bottles of paint, brushes, mixing trays.
- Other equipment, including specialist books, clay and tools are stored in the resources room outside the year 5 classroom.

#### **VISITS and EXPERIENCES**

- Whenever possible, an art and design consideration is given to any trips that may be planned. This could include museum trips.
- We subscribe to Somerset Heritage which provides artefacts that can be used by school.

#### **ASSESSMENT AND RECORD KEEPING**

At Rockwell Green Primary School assessment is an integral part of the teaching process.

- The assessment of children's work is on-going to ensure that understanding is being achieved and that progress is being made.
- Feedback is given to the children as soon as possible, and marking work will be guided by the school's Marking and Feedback Policy.

#### **SUBJECT LEADER ROLE**

The Art and Design subject leader at Rockwell Green Primary School is responsible for:

- monitoring curriculum coverage
- reviewing medium-term plans for each year group as appropriate.
- Monitoring work and progression by taking samples of children's work, teacher's planning, talking and discussing work with pupils.
- Creating an action plan and report on this to the governors.
- Offer CPD to staff as appropriate.

Reviewed by: Alex Ogilvie

Date: March 2020

Next Review: March 2022