

Computing lesson 5

LO: E-Safety - Being kind online

Today we are going to play the *Emoji Game* to help us think about the effects of being kind or unkind online.

If you're not sure what an emoji is, this video explains it well:

<https://youtu.be/OBhKYManOaw>

Rules for the game (for 2+ players):

Look through the emoji collection (on website). Decide on an action for each emoji. Encourage body movements as well as facial expressions.

Player 1 displays an emoji. The other players must act this emoji out using the agreed action.

After 10-30 seconds, display/hold up another randomly selected emoji card. Players must change to the new action as quickly as possible. Repeat. Gradually increase speed of change between emojis.

Encourage players to consider how they feel when people make nice or not nice comments and how this relates to the different emojis.

